## **Nursery Summer** Term **∂GS** ∅ Topic – **Minibeasts** Carle **Eric Carle Key Vocabulary** minibeasts bug world caterpillar butterflv spider ant beetle slug snail worm ladybird lifecycle change body legs habitat

## We will be reading: Norman the Slug with the silly shell - Sue Hendra Superworm – Julia Donaldson The Very Busy Spider – Eric The Very Hungry Caterpillar – Knowledge and Understanding of the Make comparisons between habitats of farm animals and minibeasts animals Talk about the life cycle of minibeasts Look at the habitats of a range of minibeasts and talk about how they differ Make own habitats using a range of resources To use senses to explore the world around them **Physical Development** To hold the pencil confidently, using the tripod grip and forming some letters and numbers mostly correctly To be able to use scissors confidently and make straight, zig zag and circular snips using one hand To run skilfully and be able to negotiate space To mark make using a comfortable grip when using pencils and pens

# Mathematics we will be covering this term:

Recognising, ordering and writing numbers to 6 Continue revision to 6 and for some introduce 7- 10

Doubles and halves within 6 (rote facts)

#### Communication and language

To listen to traditional stories and retain key vocabulary To be able to answer questions and share opinions using the relevant vocabulary To be able to talk about the setting, characters and the structure of the story To be able to use connectives eg Once upon a time and then To be able to order a range of life cycles To join in with circle time, games and songs To answer 'Why' questions about a range of topics To learn and sing a broad range of songs linked to topics taught

#### Expressive Arts and design

Sing familiar songs in the correct tone and changing melody if appropriate

To use available props to develop stories and make imaginative play more purposeful

To draw with increasing control, representing features and detail clearly To make observational drawings of plants and animals, looking closely at main features

### **Mathematics**

Practical problem solving with numbers up to 6

To count, order and recognise numbers 5 then to 10, in and out of sequence

To select and use shapes appropriately in play, combining them to make models and enclosures

To develop fast recognition of numbers and number facts

To use relevant mathematical vocabulary when talking about learning

#### Literacy and Phonics

To identify the initial sound of a word and their name

Children will begin to identify some sounds during oral blending games

To begin to make predictions about a story, sometimes supported by an adult with vocabulary

To write some or all of their name

#### Personal, Emotional and Social Development

To be able to initiate play with peers and keep play going by giving ideas To become more outgoing with unfamiliar people To show more confidence in new social situations To begin to find solutions to conflicts To show an awareness of how others

may be feeling