

## Summer Term

**Nursery**

**Topic -  
Growing**

**Part 1**



### **Key Vocabulary**

plant  
seed  
stem  
flower  
leaf  
leaves  
roots  
soil  
water  
pot  
sun  
care  
grow

### **We will be reading**

Jasper's Beanstalk

Sunny's Seeds

Titch – Pat Hutchins

### **Knowledge and Understanding of the world**

Make comparisons between habitats of farm animals and minibeasts animals

To listen to stories such as Jaspers Beanstalk and Titch and talk about plants  
Plant their own seeds and check how tall the plants grow

Talk about the life cycle of a plant and minibeasts

To explore a range of natural resources such as seeds, leaves, trees, flowers etc and comment on similarities and differences

### **Physical Development**

To hold the pencil confidently, using the tripod grip and forming some letters and numbers mostly correctly

To be able to use scissors confidently and make straight, zig zag and circular snips using one hand

To run skilfully and be able to negotiate space

To mark make using a comfortable grip when using pencils and pens

### **Mathematics we will be covering this term:**

Recap of 2D shapes all previously learnt

Making, exploring and playing with shape

Recognising, ordering and writing numbers to 6

### **Communication and language**

To listen to traditional stories and retain key vocabulary

To be able to answer questions and share opinions using the relevant vocabulary

To be able to order a range of life cycles

To join in with circle time, games and songs

To understand and follow instructions which have 2 parts

### **Expressive Arts and design**

Sing familiar songs in the correct tone and changing melody if appropriate

To use available props to develop stories and make imaginative play more purposeful

To show different emotions in pictures clearly

To draw with increasing control, representing features and detail clearly

### **Mathematics**

To select and use shapes appropriately in play, combining them to make models and enclosures

To name some common 2D shapes and properties

To know that some shapes more appropriate than others when building

Practical problem solving with numbers up to 6

To subitise to 6

To remember numbers beyond 5

### **Literacy and Phonics**

Children will begin to identify some sounds during oral blending games

To begin to make predictions about a story, sometimes supported by an adult with vocabulary

To write some or all of their name

### **Personal, Emotional and Social Development**

To be able to initiate play with peers and keep play going by giving ideas

To become more outgoing with unfamiliar people

To show more confidence in new social situations

To begin to find solutions to conflicts

To show an awareness of how others may be feeling