<u>English</u>

Diary entries/Recounts:

Features of a diary entry and writing from the perspective of somebody who witnessed the fire.

Narrative/Adventure stories: Vlad and the Great Fire of London

Adapting the above text and writing stories.

<u>Newspaper Reports: The Clockwork</u> Dragon

Writing a newspaper report about the events of the story.

SPaG: Identifying grammatical features and recognising and using a range of punctuation.

Regular spelling and common exception words practice.

PSHE Living in the Wider World Learning about where money comes from and what we can do with it.

Learning about what it means to be part of a community.

<u>History</u>

<u>Great Fire of London</u> Learning about the cause of the fire and what made it spread so quickly. Compare firefighting in 1666 and now. <u>Medieval Life</u> Learning about the defensive features of castles and who lived in them.

<u>RE</u>

Sacred Texts Learning about special books for each religion and why they are special. Places of Worship Learning more about places of worship for each religion. Comparing and contrasting each place of worship.

<u>PE</u> Outdoor PE: Fitness

Boosting fitness levels with a range of activities; running,

Indoor PE: Dance

Expressing ourselves through dance and learning to move in different ways.

<u>Music</u>

Identifying rhythm and beats within a variety of songs. Play along with a variety of instruments.

Express opinions about particular pieces of music.

Year 2 Currículum

Map Spríng Term



<u>Art</u> Gr<u>eat Fire of London</u>

Comparing warm and cool colours to create our own fire picture.

<u>DT Castles</u>

Researching different types of castles and designing our own.

Exploring a range of techniques in order to make the moving parts of the castle, such as the drawbridge.

<u>Maths</u>

<u>Statistics:</u> learning how to record data in different ways, including tally charts, block graphs and pictograms.

Addition, Subtraction, Multiplication and

Division: using a range of practical, mental and written methods up to three digits.

<u>**Times Tables**</u>: 2-, 3-, 5- and 10-times tables with regular reinforcement and practice taking place throughout the year.

2D and 3D shapes: names, features and shapes in real life contexts, including irregular shapes. Comparing two or more shapes and identifying their similarities and differences.

<u>Measures</u>: beginning to solve problems involving different units of measure, including time and money. Regular problem solving and reasoning in a range of contexts will underpin every Maths topic.

<u>Science</u>

<u>**Plants</u>** Learning about the life cycle of a plant. We will be conducting an experiment about the conditions in which a plant can survive.</u>



Materials Exploring the properties of different materials and conducting experiments to test these out. We will be using our knowledge to design an umbrella suitable for a toy.

