English:

Persuasion

Design a poster to persuade people to take part in the maiden voyage of the Titanic.

Newspaper report

Write, redraft and publish a newspaper report on the sinking of the Titanic.

Narrative

Write a first person narrative as a Titanic survivor.



History: - Mayan Civilisation

A look at a non-European civilization that flourished in Mexico and South America. The children will look at Mayan daily life, religion, jobs and the explorer who discovered the civilization.

Computing: -

'Making and advertising an educational app for year 6s.' The children will turn their designs for their apps that they have been working on and designing during the year into real apps. They will then create advertisements such as TV adverts and posters to advertise their apps.

RE: - 'Why are Sacred Texts important?': Look closely at holy books from the major world religions, discover the key messages/stories within them.



PE: - 'Striking and Fielding': Children learn how to play the different roles of bowler. wicketkeeper, backstop, fielder and batter through rounders and cricket matches..

Art: - 'The Titanic': To explore how colour can change the mood or effect of a painting or picture.

Year 6 Curriculum Map Summer 2021 The Titanic



French: - 'La Famille' and 'On Mange': Learn about family members, special events and food and drink.

PSHE: - 'New Beginnings: Prepare for transfer to a new school by exploring feelings about change. 'Sex Education': Learn about relationships, puberty and reproduction

DT: - Design a 3D model of the Titanic.



Mathematics:

'Calculation' - Solve multi-step problems involving

money, measures converting from measurement to needed (e.g. grams) before problem. Use



and time where one unit of another may be Skilograms to solving the efficient written

methods for decimal numbers such as 23.6 x 7, 187.55 - 12.29 etc.

'Number Facts' - Investigate properties of numbers such as, 'is the product of 2 odd numbers always odd?' (revise square numbers, prime numbers, multiples, factors). Relate fractions to division and multiplication in order to simplify fractions and order them. E.g. what do these fractions have in common:

6/9, 14/21, 18/27.

'Geometry' - Calculate the area and perimeter of shapes. Understand how a 'scale' may be used in design e.g. $1 \text{ cm}^2 = 10 \text{ m}^2$ and work out the 'true' measurement.

'Algebra' – Use simple formulae and express missing number problems algebraically.

Science: 'Animals including Humans'- Children will be taught to identify and name the main parts of the human circulatory system, and describe the functions of the heart, blood vessels and blood,

Pupils will be able to recognize the impact of diet, exercise, drugs and lifestyle on the way their bodies function.



