

E-Safety Information Meeting

Tuesday 21st and Thursday 23rd October 2014

Purpose of the Meeting

- What we mean by e-safety
- Identify e-safety risks
- How we can protect ourselves and our children

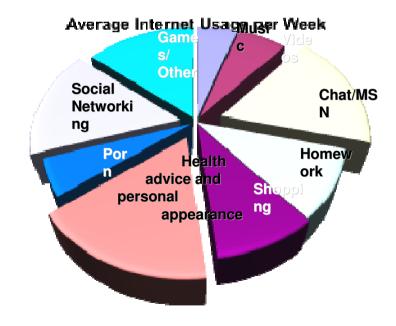


What is e-Safety?

- e-Safety aims to raise awareness of the potential harms of the internet while reducing these risks by awareness and strategies for safe use
- e-Safety relates not only to computers but increasingly mobile phones and games consoles

e-safety Facts

- 76% of parents leave their children unsupervised on the web.
- 4 out of 10 parents have no idea what their children are doing online
- Teenagers spend on average 31 hours per week on line



e-Safety risks

- Content inappropriate images, text, games ratings, life style sites (eg promoting self harm)
- Contact grooming, cyber bullying, meetings strangers, identity theft
- Conduct privacy issues (sharing personal information), health and well being (time spent on line), sexting, illegal downloading, hacking



e-Safety Risks can arise from:

- Text messaging
- Social networking eg Facebook
- Chat rooms
- Instant messaging
- GPS positioning
- Web tracking
- Email spams

Please take a few minutes to watch this:

http://m.youtube.com/watch?v=kgCNGvL0g1g

https://www.thinkuknow.co.uk/parents/parentsguide/



Social Networking

- Facebook is the most popular with 32 million users in the UK
- While you have to be 13 years to use anecdotal evidence suggests that many children younger than this use FB
- Twitter has 11 million users in the UK
- Other examples of social media flickr, instagram, linkedin, You Tube, Moshi Monsters, Club Penguin

Social Media

- Social media allows you to post information in the form of text, photos, sounds – which the whole world can potentially access
- In schools Facebook etc has totally changed the nature of playground gossip – be sure of what you say?
- Security settings are essential
- Protect yourself and your family eg who can see what?
 Do try to watch this clip:

http://www.youtube.com/watch?v=aDycZH0CA4I



Cyber Bullying

- Cyber bullying is using digital technology to maliciously send messages, photographs etc that are intended to embarrass, harass or intimidate others
- It may be through texts, emails, social media
- We tell the children to never send digitally something you wouldn't say to someone's face
- The record is there forever no excuse of you misunderstood me!

Gaming

- Online gaming allows gamers to play others from across the world
- •We don't always know who they are would you allow your child to play football in the park with a 45 year old man? This is a great clip to get this point across:

http://www.youtube.com/watch?v=-IOOn2wR8bU

- •Risks of online gaming unsuitable games, language, images, encouragement to meet off line
- •Games are all age restricted do you know which are suitable for your child?

<u>www.askaboutgames.com/age-rating-info/www.pegi.info</u>



Digital Footprint

- This is the information on line about you
- Everything that has EVER been put online can be accessed (probably by anyone)
- Increasingly employers use sites like Facebook to vet potential staff
- Reputations can be easily lost by on-line comments (particularly for those working in schools)

Responding to e-safety concerns

- The computer world is just like the real world and we have to teach the children when to respond to concerns
- E-safety is an integral part of our ICT teaching in all year groups
- Miss Daniels is our e-safety coordinator
- The school regularly reviews procedures for example all staff recently had training at a training day and the school policy was updated
- At school the school has very restrictive filters which don't, for example, allow access to social media sites
- All computers have a dolphin icon (Hector protector) which the children can click if something inappropriate appears

Minimising Risk

- The internet is here forever as are social networking sites and people who would choose to use the web for immoral reasons
- The key thing is to teach the children how to use it safely and how to minimise their risk
- Clear boundaries need to be set and parents need to take an active role
- Children (particularly older ones) may have a much deeper knowledge of computer system eg can unset any settings you may have put on the family computer

Useful sites

- UK Council for Child Internet safety www.education.gov.uk/ukccis
- Child Exploitation and Online Protection Centre (CEOP) www.ceop.police.uk
- Think u Know <u>www.thinkyouknow.co.uk</u>
- UK Safer Internet Centre www.safeinternet.org.uk
- South West Grid for Learning www.swgfl.org.uk/staying-safe
- Cybermentors <u>www.cybermentors.org.uk/safety/</u>
- CyberSentinel <u>www.cybersentinel.co.uk</u>

Any Questions?

